

COMMUNIST RULES



Lest anyone be lured into thinking that the world communist movement has shifted its strategy and tactics over the decades, here are excerpts from the "COMMUNIST RULES FOR REVOLUTION," a document that was captured by the allied forces in Dusseldorf in May, 1919. It might explain some of today's happenings:

A. Corrupt the young, get them away from religion. Get them interested in sex. Make them superficial, destroy their ruggedness.

B. Get control of all means of publicity and thereby:

1. Get people's minds off their government by focusing their attention on athletics, sexy books and plays, and other trivialities.

2. Divide the people into hostile groups by constantly harping on controversial matters of no importance.

3. Destroy the people's faith in their natural leaders by holding the latter up to contempt, ridicule and obloquy (disgrace).

4. Always preach true democracy BUT SEIZE POWER as fast and as ruthlessly as possible.

5. By encouraging government extravagance, destroy its credit, produce fear of inflation with rising prices and general discontent.

6. Foment unnecessary strikes in vital industries, encourage civil disorders, and foster a lenient and soft attitude on the part of government towards such disorders.

7. By specious (plausible, appearing to be true, but not true) argument cause the breakdown of the OLD MORAL VIRTUES: honesty, sobriety, continence, faith in the pledged word, ruggedness.

C. Cause the registration of all firearms on some pretext, with the view of confiscation of them and leaving the population helpless. (Source: Fulton Lewis III)

Christians need to wake up! We're living in solemn, terrible days, when prophecy of the Bible, and people as well, is taking place right before our eyes.

Osterhus Pub. House, 4500 W. Broadway, Minneapolis, Mn. 55422
This tract costs 75c for 100· \$2 for 500· \$3 for 1000

Redistributed 2012
Brentwood Christian Press
4000 Beallwood Avenue
Columbus, Georgia 31904
www.brentwoodbooks.com
brentwood@aol.com
1-800-334-8861